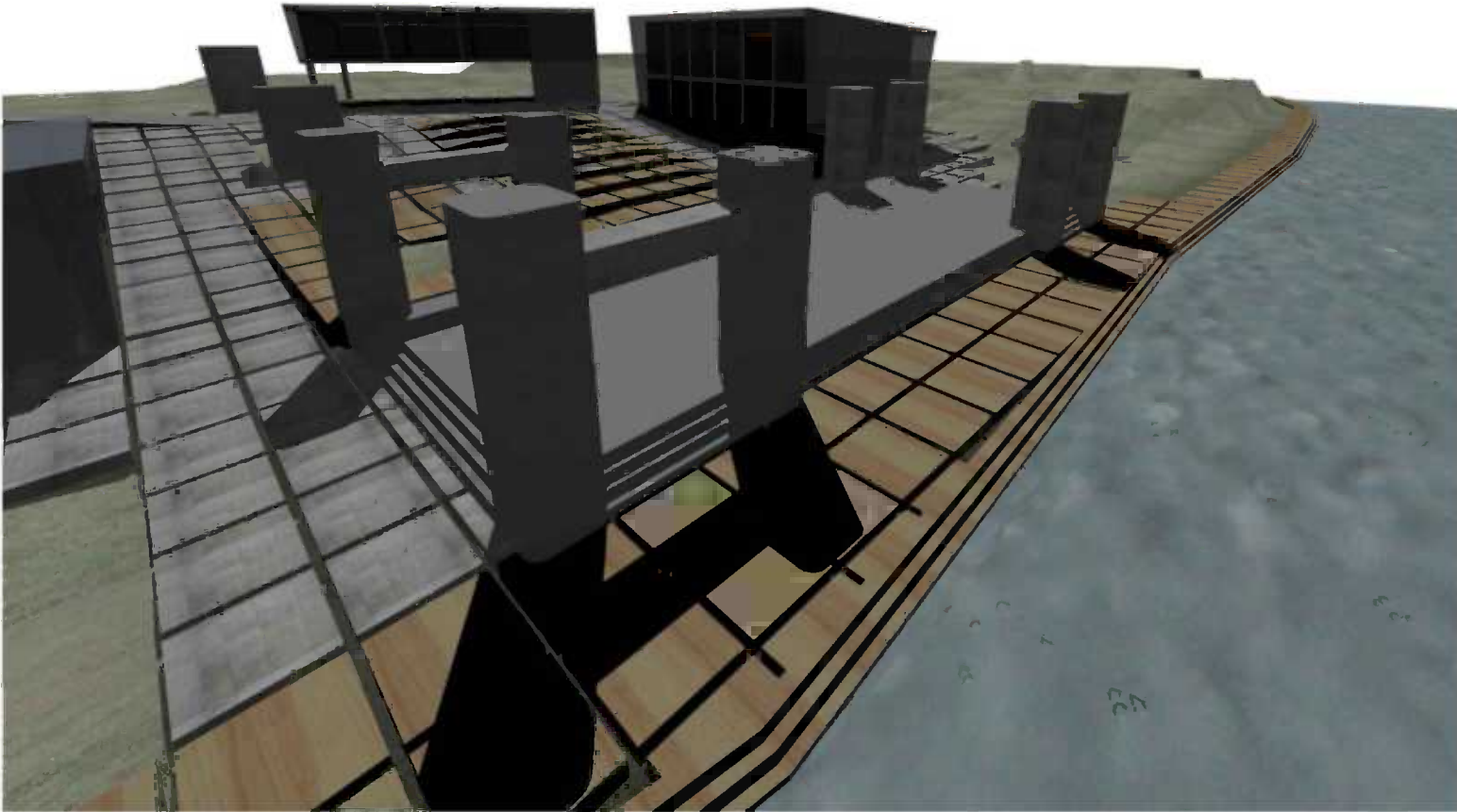
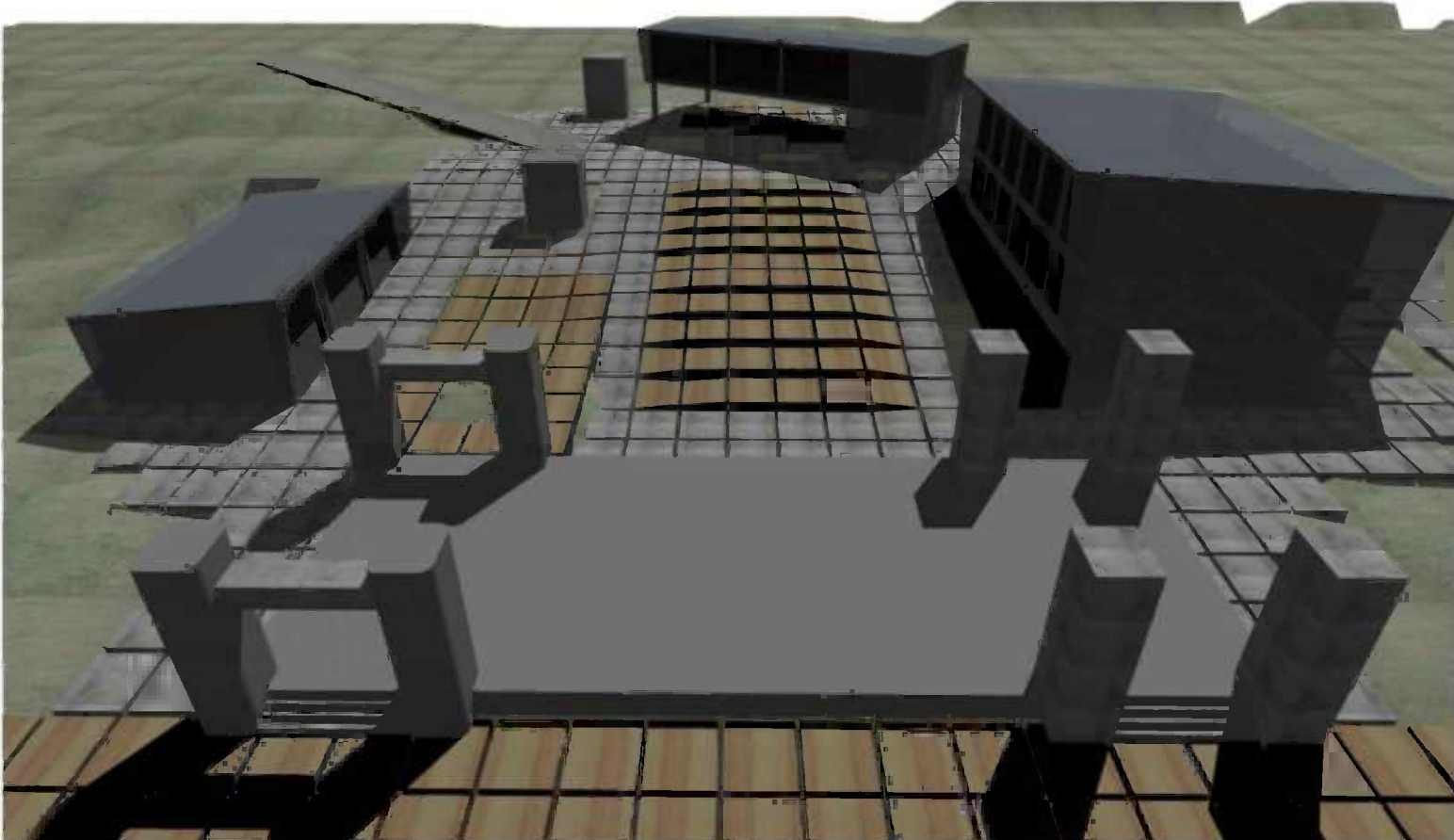
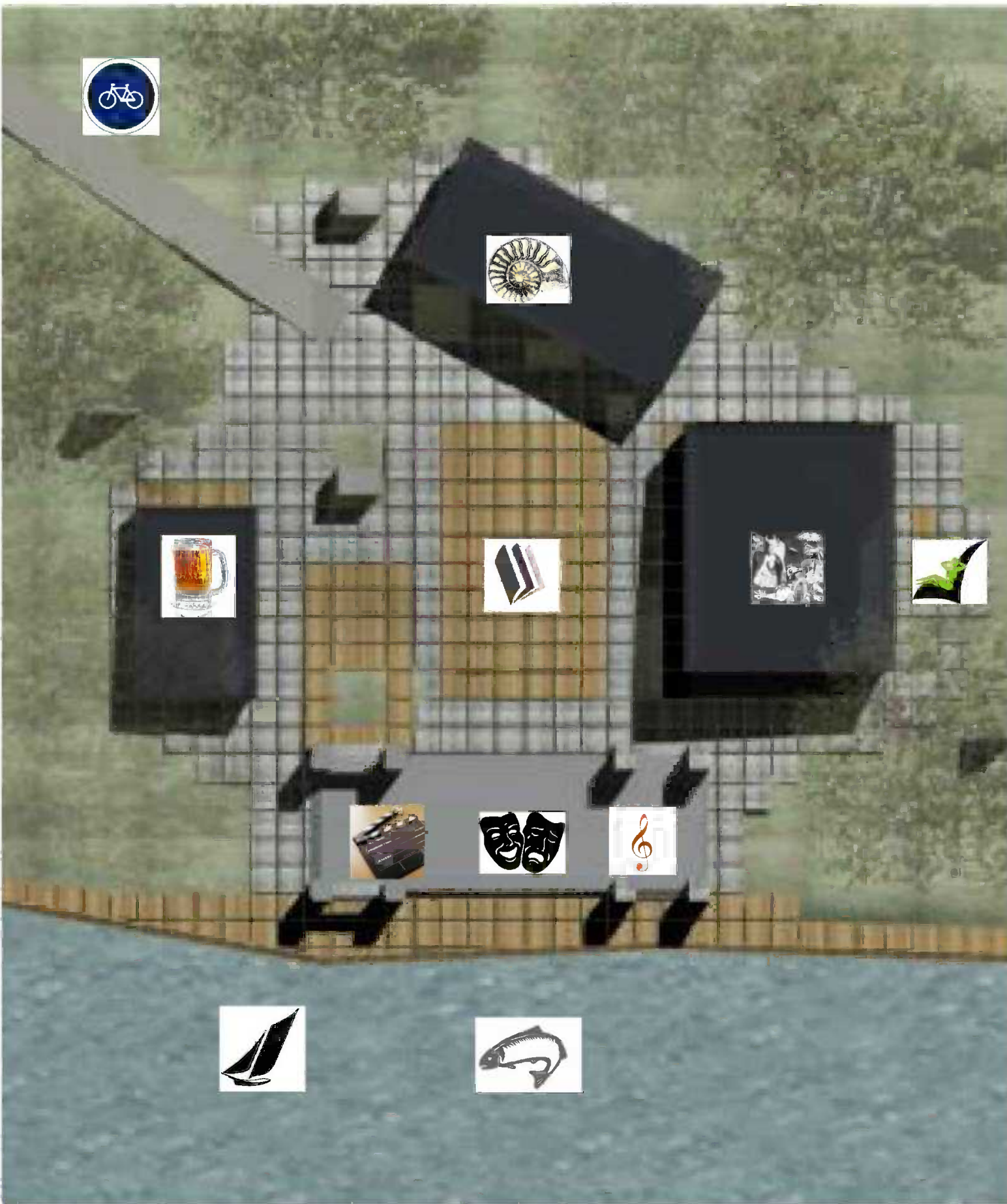


Functions >>

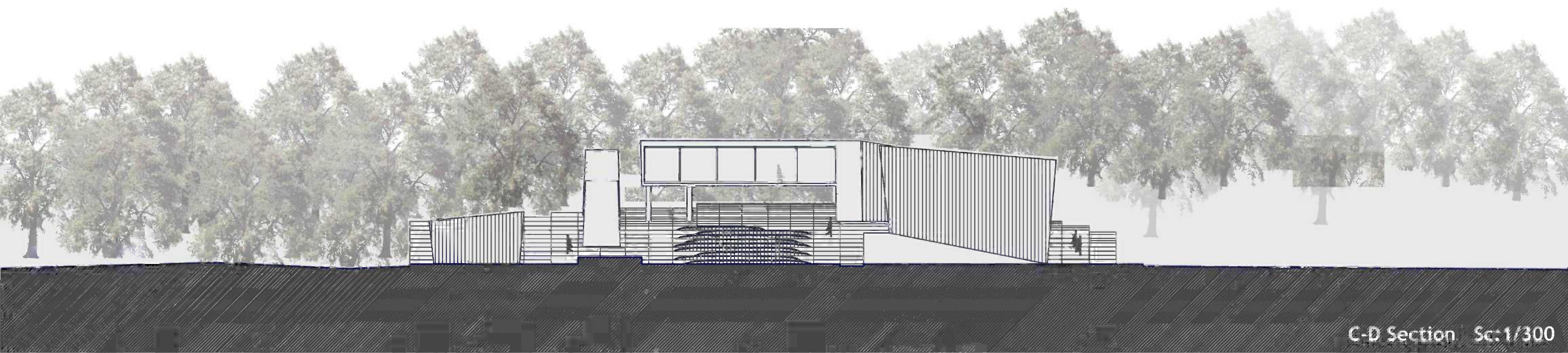
The project offers many types of different uses for the zones: The southern and principal building will be destinated for hosting temporary exhibitions and small acts, the northern building will host a bar, which has got a terrace for the summer days, the eastern building will be used for Sandberg Museum, and the outdoor scenary is capacitated forl hosting concerts, theatre and cinema.

<< Materials

The pavements of the project contain big diversity of materials, organised by pixels or squares in a grid, showing the transition between nature and architecture in which one conquers the other one and viceversa. This pixels are made of perfored concrete, grass, wood, cellular concrete, and a ceramic kind of tile. The buildings will be concrete and wooden, and will have the possibility of growing up climber plants on its walls.



Inside views



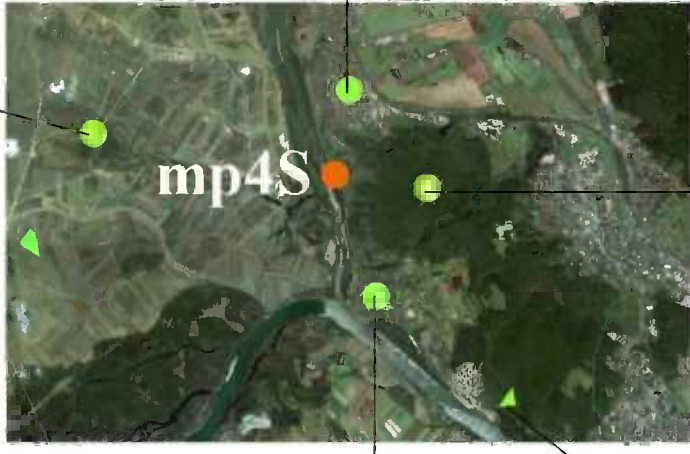
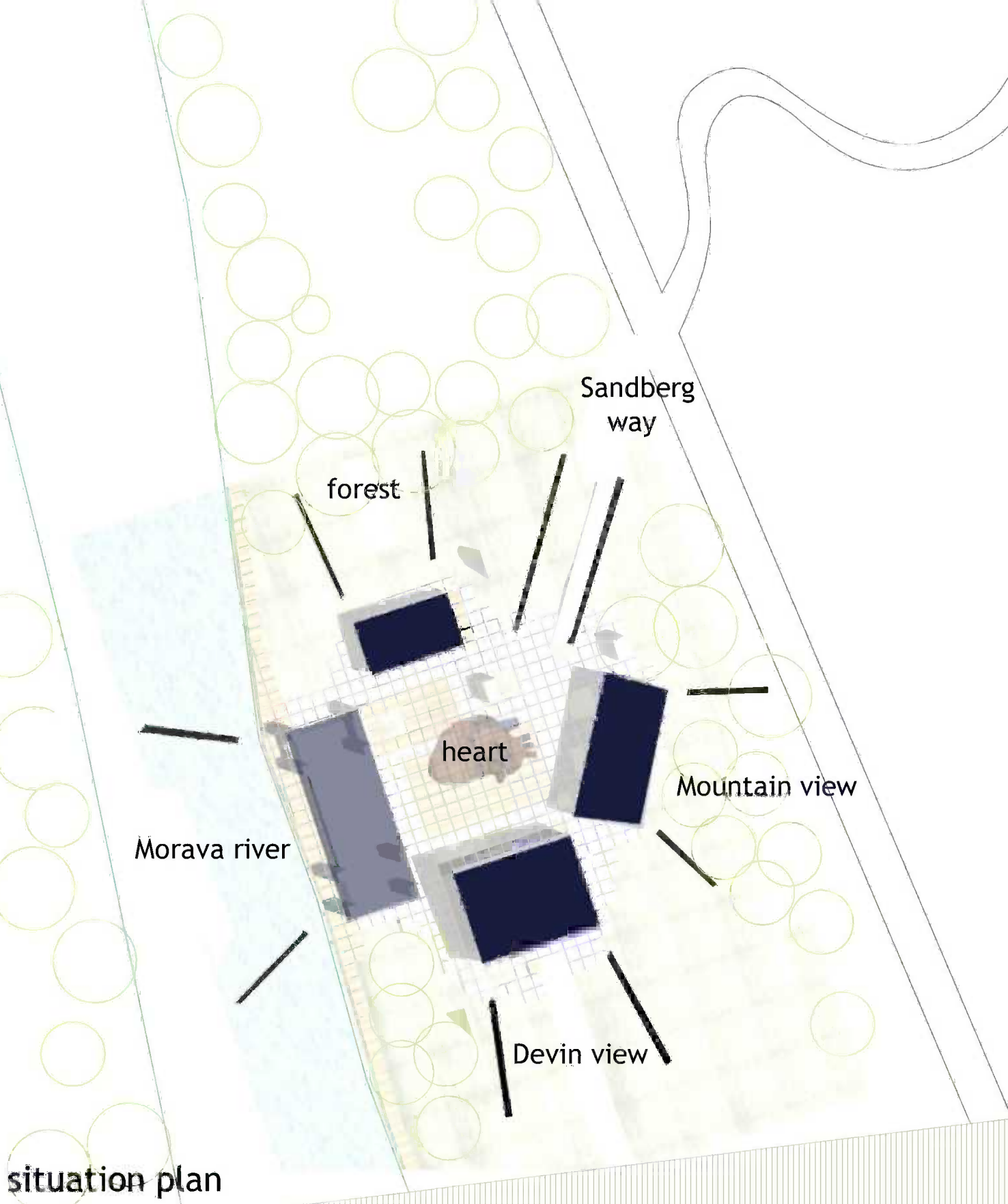
SANDBERG

AGORA



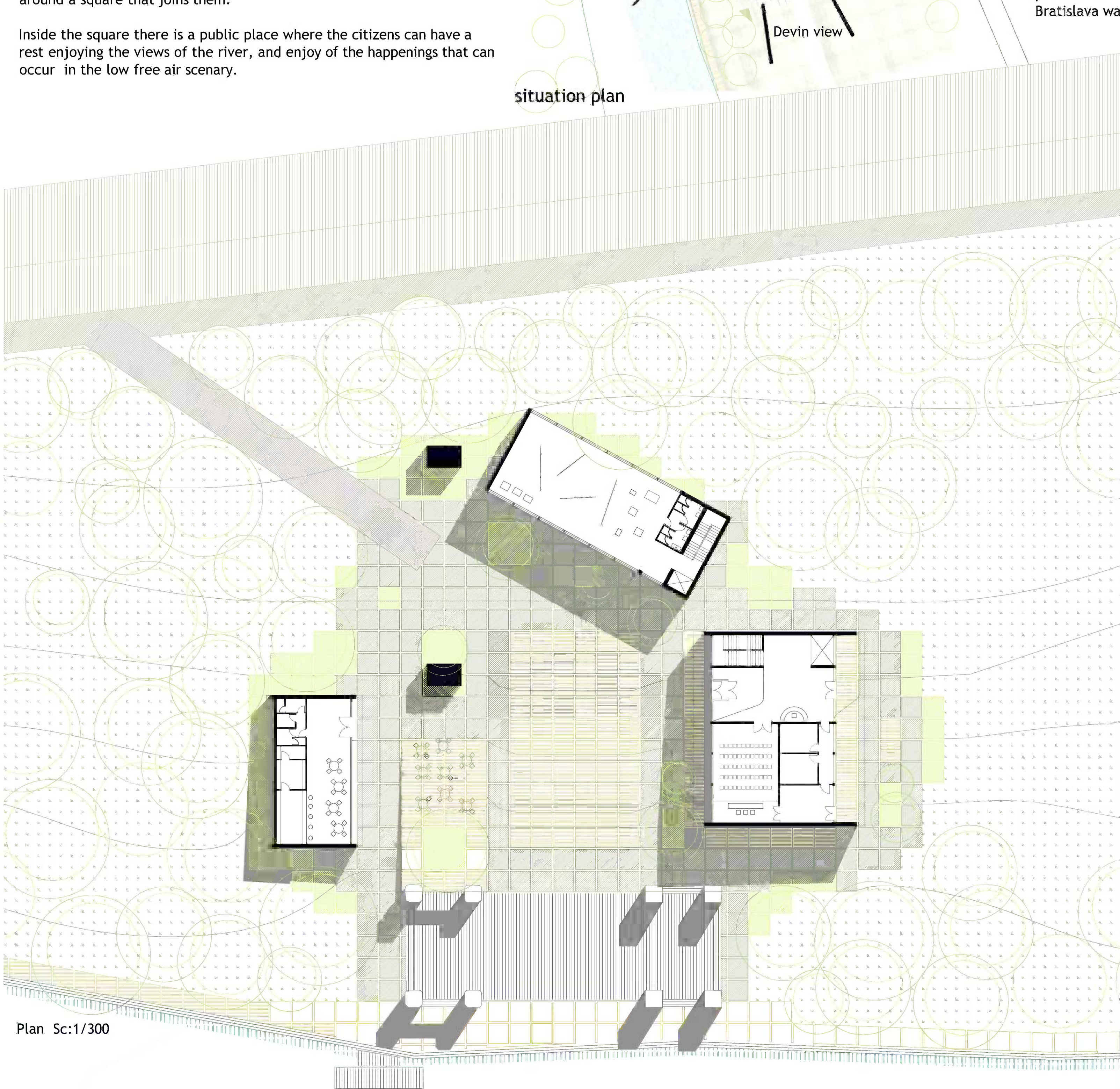
As the situation plan offers us 5 important focus, the idea consists on dividing the project on 4 buildings that are enjoying the possibilities that this main points gives, as well as they become part of a group of buildings around a square that joins them.

Inside the square there is a public place where the citizens can have a rest enjoying the views of the river, and enjoy of the happenings that can occur in the low free air scenery.

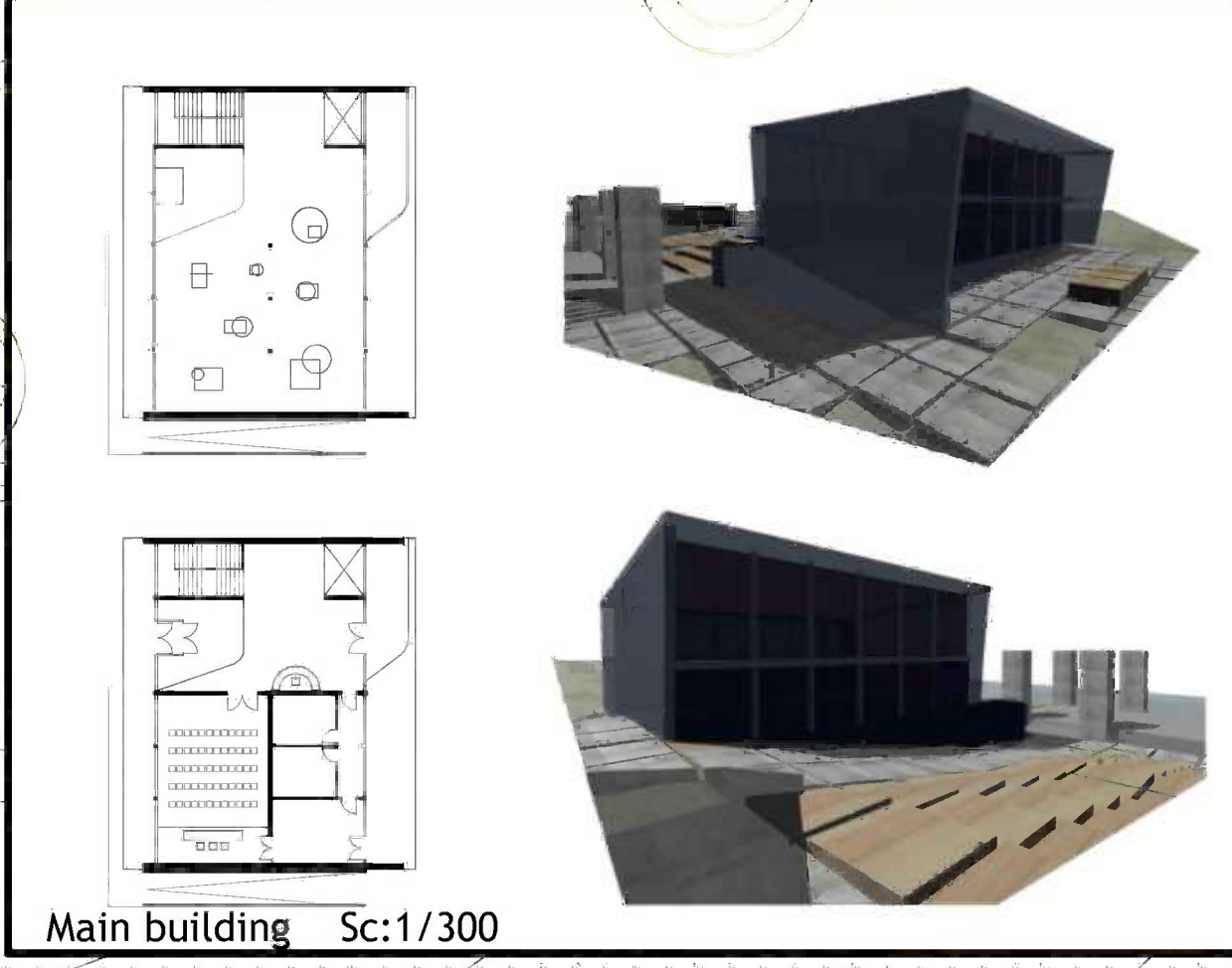


Devinska Nova ves, Devin Castle, Schloss Hof, Sandberg and the Morava river are the main focus offered to the zone of the project. This is a meeting point between Viena and Bratislava ways.

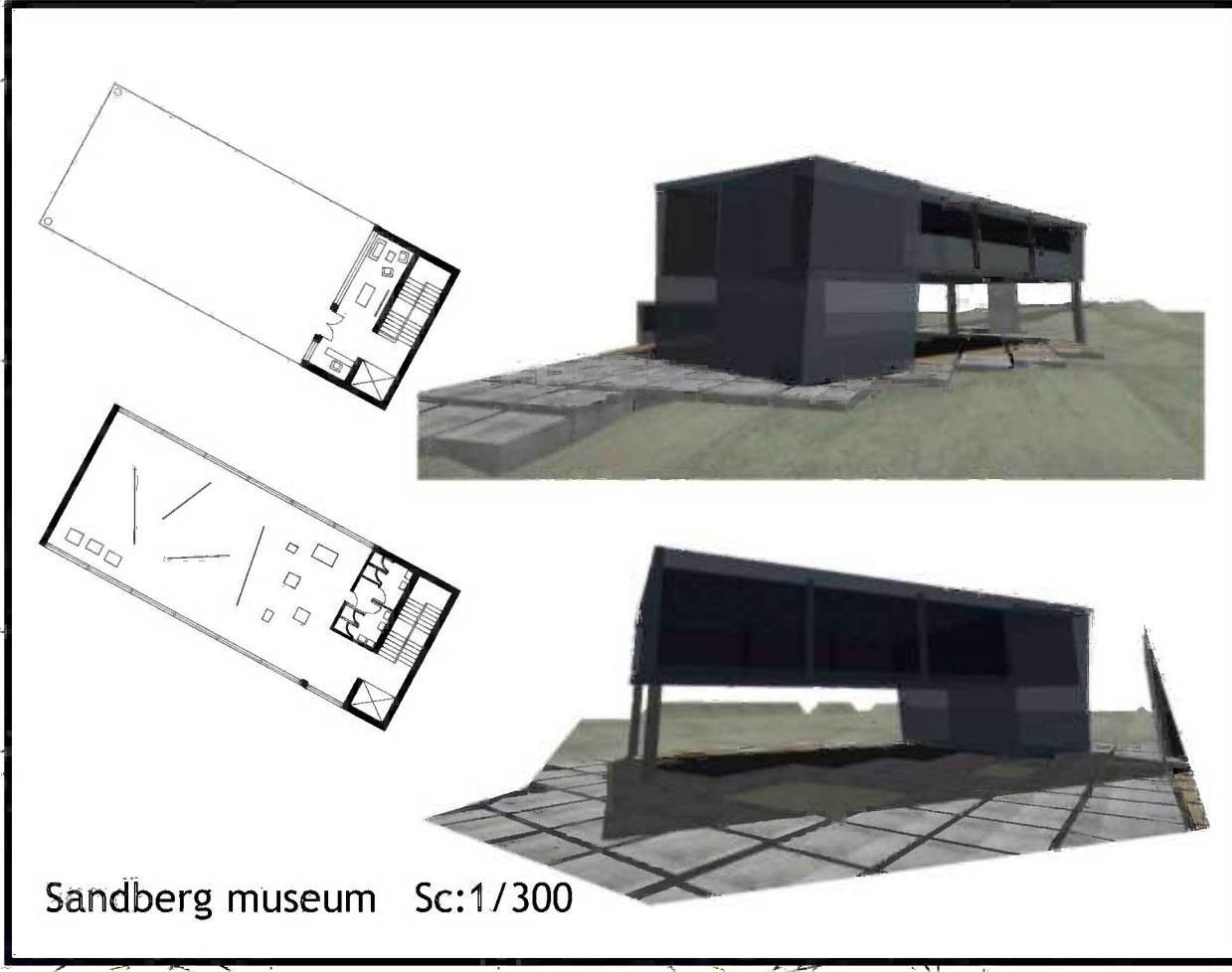
situation plan



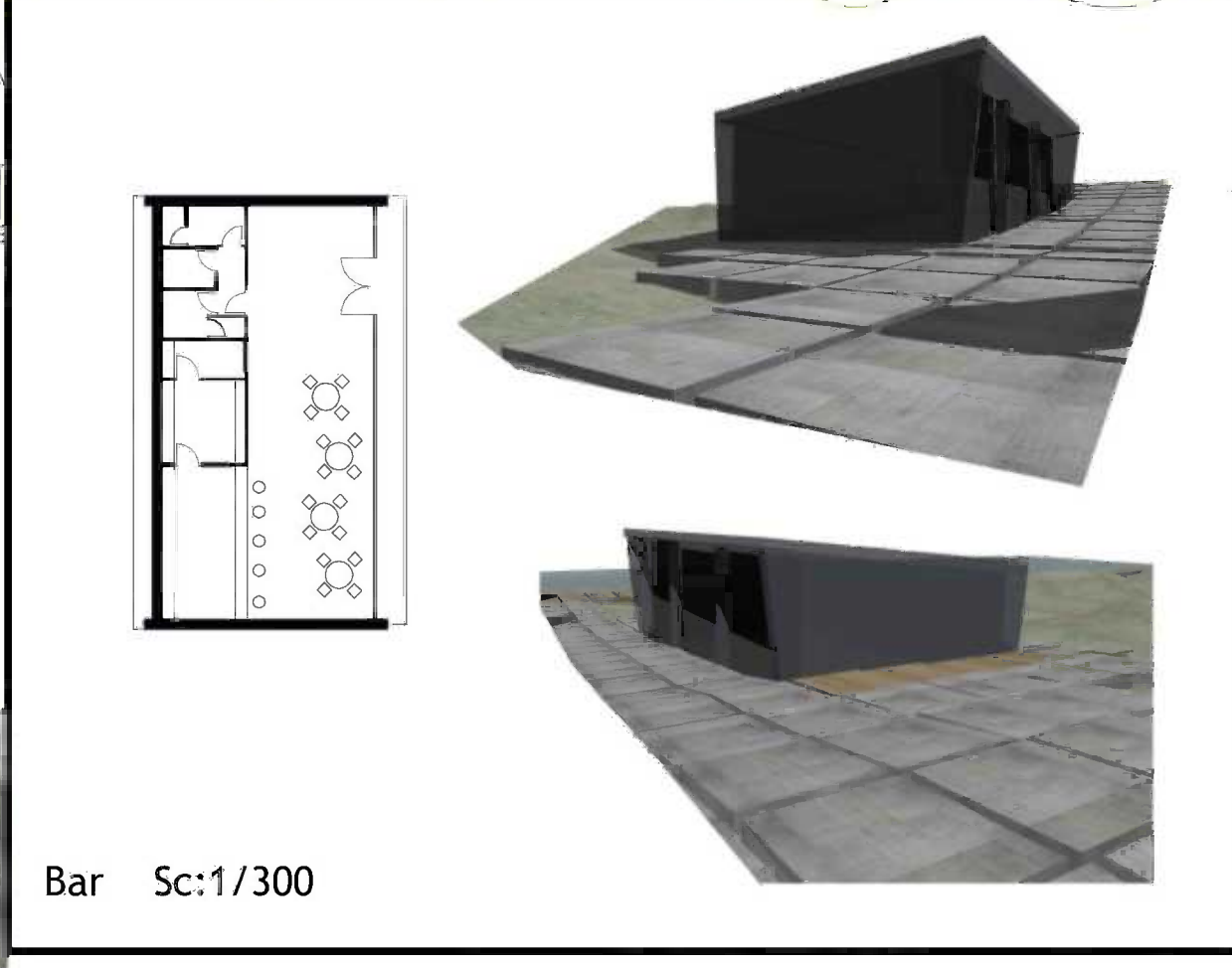
Plan Sc:1/300



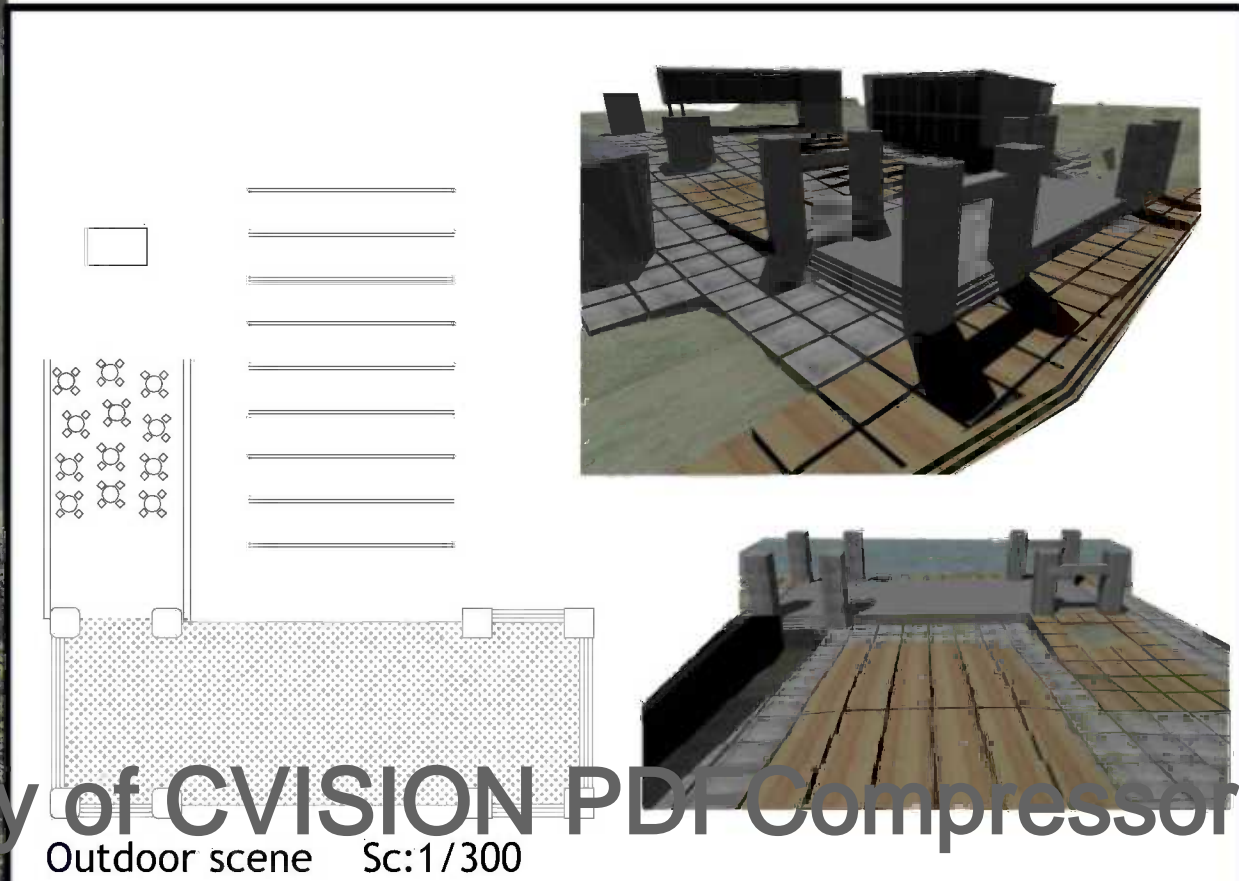
Main building Sc:1/300



Sandberg museum Sc:1/300



Bar Sc:1/300



Outdoor scene Sc:1/300

